



SABBAT WORLDS CRUSADE

WEEK ONE: INCURSION ON HAGIA



The Agri world of Hagia has been an important landing site as a base of operations due to it's strategic location as an entry way into the system. Your initial scout forces have landed near the town of Bhavnager. You are not alone here however, as it seems others have had similar plans for the region.

TABLE SET UP:

Each player places one emperor's will objective in their own deployment zone. Each player also places one maelstrom objective more than 18" away from their own deployment zone. These are numbered 1 and 2. Roll for night fighting as normal.

DEPLOYMENT: DAWN OF WAR

PRIMARY OBJECTIVE: EMPEROR'S WILL

4 points if achieved, 0 points if lost or tied.

SECONDARY OBJECTIVES: MODIFIED MAELSTROM

4 points if achieved, 0 points if lost or tied. Person with the most maelstrom objectives achieved by the end of the game achieves this mission.

At the beginning of each **GAME TURN** both players roll twice on this table. Reroll the second roll if the same as the first. Note the result below. At the end of each **GAME TURN**, each player earns 1 point per Maelstrom objective achieved. (NOTE: if you roll 4 and 5, destroying 1 unit nets you 1 point, two units to get the full 2 points)

1. Hold Maelstrom Objective 1
2. Hold Maelstrom Objective 2
3. Have a scoring unit at least partially within the enemy deployment zone.
4. Destroy an enemy unit
5. Destroy an enemy unit
6. Have at least 3 of your and none of your opponent's units in your deployment zone.

Turn 1 Maelstrom Objectives: ____ / ____

Turn 2 Maelstrom Objectives: ____ / ____

Turn 3 Maelstrom Objectives: ____ / ____

Turn 4 Maelstrom Objectives: ____ / ____

Turn 5 Maelstrom Objectives: ____ / ____

Turn 6 Maelstrom Objectives: ____ / ____

Turn 1 Maelstrom Objectives: ____ / ____

Bonus Points: 1 mission point each: Big Game hunter (destroy most expensive enemy unit), Line breaker, Slay the warlord

Total points: _____

Up to two games per week can be counted towards the campaign results.

At the End of your games please report **A) your faction** and **B) if you won or lost your games**