

Limestone City Dungeon Brawl

Tournament Structure

Will consist of 3 matches of Dungeon Bowl, Coaches will be paired randomly for the first match, with matches 2 and 3 being paired by swiss format (top teams V top teams, bottom teams V bottom teams) and we will endeavor to avoid duplicate matches where possible.

This is an Exhibition format event, and therefore all teams will start each match as rostered (no SPP's or Casualties are applied).

Tournament Schedule

09:00-9:30 Enrollment

09:30-11:30 Game 1

Lunch break

12:15-14:15 Game 2

14:30-16:30 Game 3

16:45 Prize Ceremony

Tournament Rules

This is a Dungeon Bowl event, so only the rules from the Dungeon Bowl expansion will be used.

The TO will be providing Dungeon Maps for the event, these dungeon mats are pre-set, Map 1 will be used for the first and third matches, and Map 2 will be used for the second match.

Portals and Chest positions are pre-set, chest tokens will be placed prior to each match by the TO or TO's assistant, these chest tokens have a chest picture on one side and 5 tokens have Trap on the other and 1 has Ball.

What to Bring?

Please bring a team that is clearly marked / identifiable player types. i.e., WYSISWG.

1-2 copies of your team roster.

Teams do not have to be painted, but we think the game looks better if they are!

Three Block dice, two D6, one D8, and one D16 dice

Throw-in, Scatter and Pass templates

Team Dug out (there are a limited amount available to lend out)

Team Construction

Limestone City Dungeon Brawl is open to all teams.

Eligible teams are:

All College Teams in the Dungeon Bowl rulebook.

All Standard Blood Bowl teams are also eligible.

This includes:

- All teams in the Blood Bowl rulebook.
- Teams Included in a Spike! Magazine.
- Teams from the Teams of Legend PDF.
- The Slann from the NAF website.

All teams will be allowed to spend 1 million gold pieces to draft their team, minimum of 11 players, with the following conditions:

Star Players: None Allowed

Inducements: Only Bribes

0-3 Bribes 100,000gp

Teams with the **Bribery and Corruption** special rule may purchase these at the reduced rate of 50,000gp.

Please email your Team Roster to bactcregistry@gmail.com no later than the 29th October 2022.

Free College Wizard!!!

As this is Dungeon Bowl, run by wizards, its only natural that there will be an abundance of wizards available, along with the 1,000,000gp roster build each College team will have access to a free wizard from their chosen college, i.e., Fire wizard for a Fire college team etc.

Standard Blood Bowl teams and Slann have access to a free College wizard, this allegiance must be chosen during the roster building as a free inducement and will remain the same throughout the event.

College Teams – Free Team Re-roll

To compensate for the flexibility of choosing your own college wizard, and College teams experience in the dungeons all college teams will receive 1 free team reroll at the start of each match.

Skill Allowance

There are no Tiers in Dungeon Bowl for 2022. All Teams will be allowed to give their players a number of additional skills as listed below. These skills do not affect Team Value in any way.

★ 0-4 Primary Skills

★ 0-1 Secondary Skills

Notes:

★ No Player may receive more than 1 Skill.

★ A Primary Skill may be selected instead of a Secondary Skill if the coach desires. Skills may be chosen from both the Blood Bowl rulebook or the Dungeon Bowl rulebook. The Dungeon Bowl rulebook features some skills particularly useful - so do check them out!

Tournament Scoring

Dungeon Bowl games are won by the first team to score a Touchdown.

To create a competitive environment within that limited outcome environment, we will be awarding bonus points based on timings.

FAST WIN +40pts *Under 1 Hour

SLOW WIN +30pts

DRAW +20pts

SLOW LOSS +10pts

FAST LOSS +0pts *Under 1 Hour

Per Casualty +3pts *Max 3 per Match

Casualties will also award bonus points.

**All Casualties caused to your opponent's team during your turn count – this includes Blocks, Fouls, Secret Weapons, being hit by thrown players, being pushed into a Teleporter and being Lost In Space, etc.

Per Chest +1pts *Max 6 per Match

Opening Treasure Chests will also award bonus points.

This is a risky strategy, but absolutely encourages some self-destructive choices!

Prizes and Awards

TOURNAMENT CHAMPION Overall Winner (most Tournament Points).

STUNTY CHAMPION Stunty* Team with the most Tournament Points. *Tier 3 Standard teams, and College teams containing only Stunty and/or ST5+ players are eligible.

PARTICIPATION TROPHY Last Place Finish (least Tournament Points)

MOST CASUALTIES Most Casualties** Caused.

CHOCOLATE ARMOUR AWARD Most Casualties** Suffered.

FINAL DECISIONS

When it comes to rules and tiebreakers, please support us in making great decisions, but please, please accept that for brevity's sake – the Tournament Organiser's decision is final!

FREQUENTLY ASKED QUESTIONS (FAQs)

Q: Does Swarming work in Dungeon Bowl?

A: No. Sadly players can only enter the dungeon via teleporter, and wizards love proper order - so no sneaking on extra players!

Q: Snotling Linemen in the Blood Bowl (BB p.126) rosters have the Titchy Skill, but that is not present on the Dungeon Bowl College of Life (DB p.87) roster - which profile is to be used?

A: To keep things simple we'd like to keep all Snotlings playing the same way - so we consider Dungeon Bowl College of Life Snotlings to have the Titchy Skill. This will be represented on our Dungeon Bowl team builder.

Q: Can I use a Goblin Fanatic in my Goblin team?

A: Yes. You can use a Goblin Fanatic in the dungeon, but if the Fanatic collides with a wall during its movement follow the rules for a player pushed into a wall (DB p.50)

Q: Can I use Secret Weapons in a Dungeon Bowl event?

A: Yes. As there are no Halves or Drives there's no fear of loosing your secret weapon (apart from injurie), and a knocked-out player can return via the Magic Sponge.

Q: Can I still enter if I've never played Dungeon Bowl?

A: Yes, each table will be provided with a cheat sheet to aid game play and the basic rules will be reiterated in the morning brief.